

Redis was created about three years ago for practical reasons: basically, I was trying to do the impossible with an on-disk SQL database. I was handling a large write-heavy load with the only hardware I was able to affordâ€”a little virtualized instance.

I was handling a large write-heavy load with the only hardware I was able to affordâ€”a little virtualized instance. My problem was conceptually simple: I needed to store the latest n page views for every site and show them in real time to users connected to a web interface, while maintaining a small history. With a peak load of a few thousand page views per second, whatever my database schema was, and whatever trade-offs I was willing to pick, there was no way for my SQL store to handle the load with such poor hardware. To make a long story short, the concept worked, I rewrote the first prototype using the C language, added a fork-based persistence feature, and Redis was born. Fast-forward to the present. After three years, the project has evolved in significant ways. We have a more robust system now, and with Redis 2. One of the most remarkable advancements in the Redis ecosystem, in my opinion, is its community of users and contributors, from the redis. Stemming from the GitHub issues system, there are thousands of people involved in the project, writing client libraries, contributing fixes, and helping other users. Redis is still a community project: There are no closed source add-ons or enhanced versions you need to pay for. At the same time, Redis in Action comes from the Redis community, and more specifically from someone who, before publishing this book, has already helped hundreds of Redis users in many different waysâ€”from schema designs to hardware latency issues. The fact that system operation topics are also covered is a big plus. The reality is that most people need to both develop the application software and handle the deployment of the server. The result of these efforts is a book that will get you into Redis in a direct way, pointing your attention in the right directions to avoid common pitfalls. I think Redis in Action is a great addition to the Redis ecosystem and will be welcomed by the community of Redis users. Because Redis accepts hashes, strings, lists, and other structures as values, you can expand the key-value idea to a wider range of use cases. Redis works with in-memory datasets to provide lightning-fast response times, and makes it easy to persist data to disk on the fly. Experienced developers will appreciate chapters on clustering Redis and internal scripting to make programming for Redis it easier to use.

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Redis çš,,ä—ç-!ä, ²ã€œ•ä~—èj~ã€œ•æ•£ä~—ã€œ•é)†ä•ã€œ•æœ%oä°•é)†ä•ç~%oä°°.

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demonstrate how to use it effectively. You'll begin by getting Redis set up properly and then exploring the key-value model.

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Redis in Action introduces Redis and walks you through examples that demonstrate how to use it effectively. You'll begin by getting Redis set up properly and then exploring the key-value model. You'll begin by getting Redis set up properly and then exploring the key-value model.

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Redis in Action introduces Redis and the key-value model. You'll quickly dive into real use cases including simple caching, distributed ad targeting, and more. You'll learn how to scale Redis from small jobs to massive datasets and discover how to integrate with traditional RDBMS or other NoSQL stores.