

## Chapter 1 : Trying to use Adobe Illustrator Magic Wand tool - TechSpot Forums

*I have illustrator type magic which is designed for win 95 I must admit it is a few years old but I have recently come across it at home I am having trouble with the set up my pc is win does anyone know about this product.. the author is greg simsic.*

At the time bitmap graphics were more accessible and more easy to understand. Fast forward a few years later when I began to dabble in logo design, and suddenly Illustrator became the go-to tool. What amazed me was how much I had missed out on by not picking up Illustrator along side Photoshop in the beginning. So now here we are using Illustrator on a daily basis to produce incredible vector illustrations, but like Photoshop, there are many tools within illustrator that are often overlooked. So we decided to put together this handy guide of 25 essential tips for Adobe Illustrator. The tools found here are some of the most important within Illustrator. Some of the tools have options when you double click them, and some have hidden tools when you click and hold the mouse down over them. These are indicated by small black triangle in the bottom right of the tool icon. Below the tool icons are thumbnails displaying the current colors for fill and shape. You can swap these colors by pushing X on the keyboard. You can also reset them back to black and white by pushing D. These are handy buttons to know when drawing objects on the art board. It will create open or closed paths, and will place points anchor points as you draw. The Pencil too is great for for creating a sketch look and feel. You can double-click the Pencil Tool icon to adjust the following settings: Fidelity - Controls how often anchor points are added to the drawing path and how far you have to move your cursor before a new point is added Smoothness - Controls how smooth the path is. The higher the number here the more points are added to the path as you draw, resulting in a more accurate line. Fill New Pencil Strokes - Simply adds a fill color to the line after you draw it. This results in more of a shape than a line. Keep Selected - Controls whether or not the line should be selected or unselected after your done drawing it. Edit Selected Paths - Determines whether you will be merging with an existing path if your new line gets within a specified distance of it. Within X Pixels - Determines how close your new line must be to an existing path to merge. It takes a little bit of practice to understand how to properly use the Pen Tool. Anchor points are the heart of drawing within Illustrator. The basic concept of the Pen Tool is clicking to add points versus drawing a line. As you add points Illustrator adds the line between the points automatically. You can then edit the lines by clicking and dragging the anchor points and their handles. The concept of perspective drawing revolves around vanishing points and how a 3 dimensional scene is naturally perceived by the human eye. For example, a long straight road will appear to vanish in the distance. Objects will appear smaller the further away they are, etc Starting in CS5 Adobe introduced a slew of new features that allow you to control perspective drawing like never before. While the grid is in view you can add shapes that will automatically adjust to perspective view. Erasing in Illustrator is a little different than Photoshop. There are three common methods for erasing artwork in Illustrator. Path Eraser Tool located under the Pen Tool The path eraser tool, and with a single smooth motion click and drag it along the segment of the path you want to erase. Delete Anchor Point Tool - Select this tool and simply click the anchor points you want to remove. The path will readjust once the point is removed. Select this tool and click and drag it across the portion of a shape that you would like to remove. There is a wide variety of tools to help us place objects in exact position. This panel is essential if you need your artwork to align perfectly. Just view the options under the type tool T to get started. One of the of the most useful tools is Type on a Path. First draw a path of any shape, and select the Type on a Path Tool. Then select the path with your cursor and begin typing. There are some excellent opportunities for type design using this tool. Using Swatches and Color Groups to Stream Line Color Management The swatches panel contains colors, tints, gradients, and patterns that can be saved separately from your document. Why is this useful? This is print project 1 of 8 that the client has requested, and you know that you will be using these exact colors over all of these pieces. You can simply create a new color group by choosing it from the panel drop down menu, then drag and drop each color to the group, or choose "Add Selected Colors" from the drop down. Once your colors and gradients are contained within the panel you can save them from the drop down menu within the

swatches panel. You can save swatches between Illustrator, InDesign and Photoshop. Simply save the swatch library for exchange. The colors will appear the same between applications as long as your color settings are synchronized. Adding One Click Artwork using Symbols Symbols in Illustrator provide an excellent way to reuse artwork from one source. This can be an incredible time saving tool. To create your own symbols Simply drag your artwork to the symbols panel and the new symbol dialog box will appear, where you can name your symbol. The symbol type defaults to Movie Clip. You can set the registration point, align to grid, and utilize 9? Slice Scaling if you plan to export for Flash. To edit a symbol simply double click the thumbnail in the symbol library or an instance on the document. Any changes made to the symbol will be saved and applied to all instances. Also note, that you can save Symbol Libraries just as you would with swatches so that you can use symbols between documents. You can set the symbol type to MovieClip. This comes in handy when exporting to Flash. In the Gradient panel, the Gradient Fill box thumbnail displays the colors and type of the current gradient. When you click the thumbnail, the selected object on the art board is filled with the gradient. Gradients can also be added with the Gradient Tool G , which provides some of the same features as the Gradient Panel except they are directly over the object on the art board. With the slider you can modify the angle, location, and spread of a linear gradient or the focal point and origin of a radial gradient. You can also add and edit color stops right from the slider when you hover the mouse over it. Meshes When a mesh object is created it allows that object to contain multiple colors which can flow in different directions and transition smoothly from one point to another. Multiple lines cross the object and provide a way to easily manipulate color transitions on the object. Where these lines cross a mesh point is created. Mesh points appear as diamond shapes and act similar to anchor points but with the capability of accepting color. You can add and delete mesh points as needed. To convert an object to a mesh, simply select the Mesh Tool U , choose a fill color for the mesh, and begin click on the object to add mesh points. Patterns Patterns in Illustrator are saved in the Swatches Palette. Anything can be saved as a pattern, but most likely you will be creating a seamless design. To create a new pattern simply choose Edit Define Pattern. Patterns can be saved along with colors and gradients in a Swatch Library. Ultimate Shape Manipulation using Envelopes Envelopes are objects that reshape selected objects. You can make an envelope out of an object or you can use a preset warp shape or a mesh grid as an envelope. To distort an object using an Envelope Select an object. To use a object as the shape of the envelope, make sure two objects are selected, the top most object being the envelope shape, and select Object Envelope Distort Make With Top Object. Then edit any anchor point on the envelope with the Direct Selection Tool. This gives you the ability to fine tune the object to whatever shape you desire. There are 5 types of brushes available. Scatter brushes - Disperses copies of an object along a path. Art brushes - Stretch a shape evenly along the length of a path. Bristle brushes - Create brush strokes with the appearance of a natural brush with bristles. Pattern brushes - Paint a pattern that repeats along a path. Pattern brushes can include up to five tiles, for the sides, inner corner, outer corner, beginning, and end of the pattern. To create a new brush Select the artwork you want to use on the art board, then Click the New Brush button on the Brushes Panel, or drag the selected artwork to the Brushes panel. Play with these to create a multitude of different brush behaviors from the same piece of art. Painting with Live Paint Live paint treats your art board as though it were a coloring book, meaning that all paths are on the same surface versus in front of, and behind each other. The paths will be used to divide the artwork into areas that can be colored. Then select the Live Paint Bucket tool and click the selected object. In my mind it lengths the outside world to the vector world of illustrator. There are several presets within the Tracing Options window, or you can use the controls to fine tune your own settings. Check the preview check box to see your settings applied in real time.

*If you don't have an expert at your immediate disposal, your best bet is Illustrator Type Magic. This attractive guide shows you in full color exactly how to create a wide range of fun and odd type effects in Adobe Illustrator for Windows and Macintosh.*

You can measure and align objects; group objects so that they are treated as a single unit; and selectively isolate, lock, or hide objects. Selection options and preferences Options for selecting objects Before you can modify an object, you need to distinguish it from the objects around it. You do that by selecting the object. Illustrator provides the following selection methods and tools: Isolation mode Lets you quickly isolate a layer, sublayer, path, or group of objects, from all other art in your document. When in isolation mode, all nonisolated objects in the document appear dimmed and are not selectable or editable. Layers panel Lets you quickly and precisely select individual or multiple objects. Selection tool Lets you select objects and groups by clicking or dragging over them. You can also select groups within groups and objects within groups. Direct Selection tool Lets you select individual anchor points or path segments by clicking on them, or select an entire path or group by selecting any other spot on the item. You can also select one or more objects in a group of objects. To avoid selecting unwanted graphics, lock or hide the graphics before making the selection. Group Selection tool Lets you select an object within a group, a single group within multiple groups, or a set of groups within the artwork. Each additional click adds all objects from the next group in the hierarchy. Perspective Selection tool Lets you bring objects and text in perspective, switch active planes, move objects in perspective, and move objects in perpendicular direction. Lasso tool Lets you select objects, anchor points, or path segments by dragging around all or part of the object. Magic Wand tool Lets you select objects of the same color, stroke weight, stroke color, opacity, or blending mode by clicking the object. Live Paint Selection tool Lets you select faces areas enclosed by paths and edges portions of paths between intersections of Live Paint groups. Selection commands located in the Select menu Let you quickly select or deselect all objects, and select objects based on their position relative to other objects. You can select all objects of a specific type or that share specific attributes, and save or load selections. You can also select all objects in the active artboard. Specify selection preferences Selecting paths and points in complex images can be challenging. Using the Selection and Anchor Display preferences, you can specify the tolerance for pixel selection and choose other options that can make selection easier for a particular document. Specify any of the following Selection options: Tolerance Specifies the pixel range for selecting anchor points. Higher values increase the width of the area around an anchor point that you can click to select it. Object Selection By Path Only Specifies whether you can select a filled object by clicking anywhere in the object or whether you have to click a path. Snap To Point Snaps objects to anchor points and guides. Specify the distance between the object and anchor point or guide when the snap occurs. Isolate artwork for editing Isolation mode isolates objects so that you can easily select and edit particular objects or parts of objects. You can isolate any of the following: In Isolation mode, you can delete, replace, and add new art relative to the isolated art. As soon as you exit isolation mode, replaced or new art is added at the same location as the original isolated art. See Edit or redefine a symbol. Isolating the butterfly group When isolation mode is active, the isolated object appears in full color, while the rest of the artwork appears dimmed. When you exit isolation mode, the other layers and groups reappear in the Layers panel. You can view isolated objects in outline mode or preview mode. Isolate a path, object, or group Do one of the following: Double-click the path or group using the Selection tool. Select the group, object, or path and click the Isolate Selected Object button in the Control panel. Select the group, object, or path in the Layers panel and choose Enter Isolation Mode from the Layers panel menu or click the Isolate Selected Object button in the Control panel. Isolate a path inside a group Select the path by using the Direct-Selection tool or by targeting it in the Layers panel. Click the Isolate Selected Object button in the Control panel. Isolate a layer or sublayer Select the layer or sublayer in the Layers panel, and choose Enter Isolation Mode from the Layers panel menu. Exit isolation mode Do one of the following: Click anywhere in the isolation mode bar. Click the Exit Isolation Mode button in the Control panel. Using the Selection tool,

double-click outside of the isolated group. Select the next object in the stacking order You can select an object above or below a selected object in the stacking order. These commands do not work when in isolation mode. Select objects using the Layers panel In the Layers panel, locate the object you want to select. You may have to click a toggle arrow to expand a layer or group, or scroll up or down in the panel to locate the object. Do any of the following: Shift-click to add or to remove objects from the selection. Selection color boxes appear next to each selected item in the panel. Drag a marquee around part or all of one or more objects. To add or remove objects from the selection, hold down Shift and click or drag around the objects you want to add or remove. When the Selection tool is over an unselected object or group, it changes to . Dragging over objects to select them Select objects with the Lasso tool Select the Lasso tool Drag around or across the objects. Select objects with the Magic Wand tool Use the Magic Wand tool to select all objects in a document with the same or similar fill attributes such as color and pattern. You can customize the Magic Wand tool to select objects based on stroke weight, stroke color, opacity, or blending mode. You can also change the tolerances used by the Magic Wand tool to identify similar objects. Do one of the following: To create a new selection, click the object containing the attributes you want to select. All objects with the same attributes that were clicked are selected. To add to the current selection, press Shift and click another object containing the attributes you want to add. All objects with the same attributes that were clicked are also selected. All objects with the same attributes are removed from the selection. Double-click the Magic Wand tool in the Tools panel. Low tolerance values select objects that are very similar to the object you click; higher tolerance values select objects with a broader range of the selected property. To select objects according to their stroke weight, select Stroke Weight, and then enter a Tolerance value between 0 and points. To select objects according to their blending mode, select Blending Mode. By default, this preference is off. In some cases, you may want to turn the preference on—for example, when you work with overlapping filled objects and you want to easily select underlying objects. The Object Selection By Path Only preference is not applicable when selecting unfilled objects or when viewing artwork as outlines. See View artwork as outlines. With Object Selection By Path Only deselected, clicking inside the object and dragging selects and moves an object. Select groups and objects in a group Once objects are grouped, selecting any part of the group with the Selection tool or the Lasso tool selects the entire group. If you are unsure whether an object is a part of a group, select it with the Selection tool. The Direct-Selection tool and Lasso tool let you select a single path or object that is part of one group or several groups. If you have groups of objects within other groups, you can select the next group in the grouping hierarchy by using the Group-Selection tool. Each successive click adds another subset of grouped objects to the selection. Drag around part or all of the object. To add or remove a group to the selection, hold down Shift while clicking the group to add or remove. Select objects and groups within groups with the Selection tool Select the Selection tool Double-click a group. The group appears in isolation mode. Double-click to select further down into the group structure. Double-clicking is a handy way to select objects as opposed to faces and edges within a Live Paint group. Click to select an object within the selected group. Draw to add an object to the selected group. Double-click outside the group to deselect the group. Select a single object within a group Do one of the following: Select the Group Selection tool , and click the object. To add or remove an object or group to or from the selection with any selection tool , hold down Shift and select the object to add or remove. The object is selected. Click the same object again to select additional groups that are grouped with the selected group until you have selected everything you want to include in your selection. The third click adds the next group to the selection left ; the fourth click adds the third group right. If you want to select the entire Live Paint group, simply click it with the Selection tool. Select the Live Paint Selection tool.

### Chapter 3 : The best premium and free Illustrator brushes | Creative Bloq

*Illustrator's Magic Wand tool is found in the Tools panel, just below the Selection tool. To set the options for using the tool, either double-click it in the panel, or choose Magic Wand from the Window menu. In the Magic Wand panel, you indicate which attributes need to be similar for the Magic.*

Once such is the magic wand tool. Through this, in Illustrator cs5 you can select those objects together, that fall under a certain range or tolerance level. To know more of how to use the magic wand in Adobe Illustrator follow the steps given below.

Step 1 – Open the magic wand tool popup menu Select the magic tool from the tool panel on the left side of the page. Double clicking on it gives you a popup menu. By checking this option, illustrator will ensure that if you click any image with it, it will automatically select all those images that have same type of color filled inside of them, according to the tolerance level specified by you. To see this, click on any image. Notice how these other images automatically get selected. This is because they fall in the tolerance level given. Selecting a certain illustration will only choose the ones that fall in its range. The letters marked below are the ones that fall in the same tolerance level. Certain objects, when they are clicked no other image is selected with them. This is because no other illustration in the picture falls in the same tolerance level, when compared to the object selected.

Step 3 – Decrease the tolerance level If you decrease the tolerance level, the range through which the wand selects the images will narrow down, and it will select the ones that are even closer to the object selected.

Step 4 – Increase the tolerance level If you increase the tolerance level, the range broadens and you will be allowed to encompass more images in your selection in Illustrator cs5. Increase the tolerance level to fifty. More images will now be selected when you click on the same illustration.

Step 5 – Open more options to the magic wand tool There are more options to the magic wand tool. To see them, click on the drop down arrow. Press to show stroke options and transparency options. You can check these to provide more tolerance levels for your search. Over here the stroke measurement is given in pixels. Similarly, if you check on opacity, specify it to be 5 percent and click on any image which has opacity of 60 percent, then all images between the range of 55 till 65 percent will come in this range and get selected.

### Chapter 4 : 40 Must Learn Text Effect Tutorials in Illustrator

*"For Macintosh and Windows"--Cover Includes index System requirements: Macintosh with 15MB RAM or PC with Intel processor, Windows 95 or Windows NT and 16MB RAM and 25 MB of space available on the hard drive, plus CD-ROM drive.*

One way artists emphasise the curvature of their type is to apply shading, which adds an illusion of depth to the lettering piece. Grain filters and dusty textures then used to distress the artwork with more of a low-fi appearance to finish off this grungy shaded type effect. Create a new document in Adobe Illustrator and set out your desired wording in a script font. Move the type into some empty space around the artboard and give it a white fill. Make sure you have Smart Guides enabled in the View menu, which will make it easy to snap to existing points on the letterform paths. Wherever the stroke of a letter would overlap, draw a path between the two points at each side that continues the curvature. Extend the path to form a shape that covers a portion of the letter, then back to the starting point. These points can be roughly placed, as long as the shape covers the full width of the letter stroke. Repeat the process by drawing a new shape on the opposite side of the overlapping stroke. Begin with a path that matches the curvature of the letter outline by clicking and dragging the bezier handle, then roughly complete the path to form a shape. Whether these shapes are placed on the top and bottom, or left and right of an overlap will determine which portion of the stroke will appear on top when the shading is applied. Shading can also be applied where the tails of letters extend into other letterforms. Turning on Outline mode from the View menu can make it easier to draw a path that follows the shape of the letter. After carefully following the shape of the tail, extend the shape to cover a portion of the letter. Draw these shapes wherever you want to add shading to the type. Select the type, then right click and select Ungroup to break the letters apart. Use the Magic Wand tool to quickly select all the brightly coloured shapes with one click, then make a Compound Path from these objects too. With the Selection tool active, hold the Shift key and click the type to add it to the selection, then use the Intersect button in the Pathfinder panel to trim the shapes to the outline of the type. Right click and select Ungroup to separate the shapes into individually selectable objects. Swap the random fill colour to a black-white linear gradient. Using the Gradient tool, select each shape in turn and click and drag to modify the direction of the gradient flow so it looks like a shadow being cast from the letter stroke. The addition of these simple gradients gives the type a three-dimensional appearance with an illusion of depth as the strokes interweave and overlap. To take a effect a step further, a Grain texture can be applied to give the shading more of a stippled appearance. This grainy variant of the effect has more of a hand-lettered appearance as if the shading has been stippled with hundreds of pen dots. To complement the grainy style, additional textures can be added to finish off the artwork. Draw a selection around the entire design and Group everything together. In the Transparency panel, click the Make Mask button, then activate the thumbnail on the right within the panel. Click the Invert Mask button to allow the tiny particles to distress the design. Click the thumbnail on the left to exit out of mask mode, back to the regular workspace. Place another film dust texture, this time for use as a background. The final result is shaded type effect where the letter strokes appear to weave, loop and overlap, simply produced by a series of gradient-filled shapes in key places within the text outline. The artwork can be left clean and crisp, or distressed with grain effects and dusty textures to give the design a gritty hand-made appearance.

## Chapter 5 : illustrator type magic | Adobe Community

*Note: Citations are based on reference standards. However, formatting rules can vary widely between applications and fields of interest or study. The specific requirements or preferences of your reviewing publisher, classroom teacher, institution or organization should be applied.*

Steps 1 To begin, you should open Illustrator either from your desktop or by coming down to the bottom-left corner and clicking the Windows icon. This will reveal a list of recently used programs. You may find Illustrator there. It has a brown-and-orange icon with the letters "Ai". Advertisement Was this step helpful? Yes No I need help 3 Was this step helpful? Yes No I need help 4 Was this step helpful? Yes No I need help 5 Click "New You can also open an existing document. For more information, refer to our tutorials on how to create a new document and how to open documents. Was this step helpful? Yes No I need help 6 Was this step helpful? Yes No I need help 7 Was this step helpful? Yes No I need help 8 Was this step helpful? Yes No I need help 9 Was this step helpful? Yes No I need help 10 Was this step helpful? Yes No I need help 11 Was this step helpful? The "Magic Wand Tool" icon is located just underneath the black selection arrow. You may recognize this icon from Photoshop. If the object is simple, the whole object will be highlighted. Yes No I need help 14 Was this step helpful? Yes No I need help 15 Was this step helpful? Yes No I need help 16 Click the object. Unfortunately, the whole object is selected again. In other cases, "Magic Wand Tool" may form a ripple line as the selection. The tool will select areas with most prominent colors. You can specify tolerance of "Magic Wand Tool" in Illustrator. Yes No I need help 17 Was this step helpful? Yes No I need help 18 You can click and drag the border of the box to an area that is more comfortable for you. The first option in this box, "Fill Color", is automatically checked, and its tolerance is set to 20, which is very similar to Photoshop. Yes No I need help 19 Was this step helpful? Yes No I need help 20 Was this step helpful? Yes No I need help 21 You can also type a value into the text box. If you increase the tolerance, then more will be selected from your shape. If you lower the tolerance, only the piece that you clicked will be selected. In other words, a lower tolerance will give you less control. A higher tolerance is better if you want, for example, everything of a certain color to be selected in an image. This dialogue box can also be used to specify on which part you want to focus. Yes No I need help 22 Was this step helpful? This will let Illustrator to pick up on the strokes. There is another VisiHow tutorial on that. If, for example, all of the strokes in your document are thinner than the specified value, then they all will be selected. If you want only several to be selected, try to lower the "Tolerance" value for "Stroke Weight". Yes No I need help 24 Was this step helpful? Yes No I need help 25 At the bottom of this window, you can check "Opacity". Then, you can change the "Opacity" by using the scroller or the text box. Yes No I need help 26 Was this step helpful? Yes No I need help 27 Was this step helpful? If you have any questions or queries regarding this tutorial, just add them to the comment section below. Thank you for choosing VisiHow! Yes No I need help Video: Use the Magic Wand Tool in Adobe Illustrator CS6 If you have problems with any of the steps in this article, please ask a question for more help, or post in the comments section below.

### Chapter 6 : magic wand tool problem | Adobe Community

*Find helpful customer reviews and review ratings for Illustrator Type Magic at theinnatdunvilla.com Read honest and unbiased product reviews from our users.*

Best free Illustrator brushes Having the right Illustrator brushes means you can add depth, texture and character to your vector work by stylising the appearance of paths. Rather than stretching art like Art brushes they scatter it. Happily, managing your vector brushes is more straightforward than ever before. Here are the best Illustrator brushes around CS4 and above This huge bundle of premium Illustrator brushes squeezes best-selling RetroSupply brushes into one killer pack. Happily, tablet users are catered for as well a version of the brushes with pressure sensitivity enabled is included. CS4 and above This mega-bundle of Illustrator brushes will set you up for almost any kind of digital painting. There are also Ai reference sheets to help you get the most from your vector brushes. CS6 and above This pack of 25 Illustrator brushes from True Grit Texture Supply enables you to add depth, grain, shadow and form to your artwork. Perfect for adding grainy drop shadows, blended gradients, gritty accents and subtle grain overlay effects, the brushes have been handmade from a diverse selection of authentic source-materials including vintage paper samples, concrete, toner, ink spray and sponged paint. CS3 and above This collection of hand-drawn Illustrator brushes is suitable for use with Illustrator CS3 and later. The bundle focuses on traditional art effects, and includes brushes that mimic watercolour, paintbrushes, pencil, charcoal and markers. High-res and low-res versions are included use the high-res versions for separate design elements, or go low-res for complex designs to keep the file size down. CS5 and above Another great pack of Illustrator brushes from Artifex Forge, these Liquid Style vector brushes let you quickly and easily create a retro liquid style in your artwork. There are over 80 brushes in the pack, covering a wide range of shapes, sizes and varieties. CS5 and above Mix multiple colours in one digital stroke with this collection of Illustrator brushes. The painting system is the result of two years of planning and experimentation, and the results are impressive. This pack works differently to your typical brushes it includes 21 brush styles and 24 colour swatches you can also pick your own colours, if you prefer , and you can see how to use them in the video here. CC or from CS2 in legacy format This brush pack aims to help you create natural-looking artistic textures in Illustrator. It includes 28 brushes, which work with CC or in legacy format from CS2. CS6 and above Give your artwork a distressed look with this great bundle of grunge Illustrator brushes. It comprises four best-selling vector brush packs, each containing approximately 20 brushes, and is compatible with Illustrator CS6 and CC. Each vector brush was made from authentic source material like wax oil crayons and motor oil and is ideal for adding a grubby, textured look to your designs. CS5 and above Light up your digital designs with this pack of 36 vector light effect brushes, which create a realistic glowing effect using transparency and blend effects. There are three different brush styles to choose from one comet-shaped, one with a pointed end, and a circular scatter brush for extra sparkle and they work best on a dark background. These vector brushes are suitable for use with CS5 and up. CS4 and above This "wicked-cool" bundle of Illustrator brushes will give your digital artwork a hand-drawn ink illustration look. It includes no-stretch line brushes, pattern brushes including stippling brushes and zig-zags , and scatter brushes such as dots, stars and crosses. The brushes are based on the work of illustrator Jordan Kabalka. CS5 and above Create authentic looking vintage illustrations with this etching Illustrator brush pack. It includes brushes, which should cater for every situation you can think of and you get free updates for life. In addition, these vector brushes work well with a mouse or a graphics tablet, making them flexible for creating designs on the go. It includes 44 scribble vector brushes in varying levels of messiness. The best free vector brushes 1.

### Chapter 7 : Malala's Magic Pencil - Wikipedia

*Illustrator Type Magic by Greg Simsic, Greg Simic starting at \$ Illustrator Type Magic has 1 available editions to buy at Alibris.*

### Chapter 8 : How to use magic wand in Adobe Illustrator | HowTech

*Use the Magic Wand tool to select all objects in a document with the same or similar fill attributes (such as color and pattern). You can customize the Magic Wand tool to select objects based on stroke weight, stroke color, opacity, or blending mode.*

### Chapter 9 : How to make selections in Illustrator

*There are several tools for creating type, all found on the Illustrator toolbar, and each with a different theinnatdunvilla.com tools are grouped as one button on the toolbar; to access them, hold down the left mouse button on the current type tool.*