

Chapter 1 : Arthur / Recap - TV Tropes

"Arthur Loses His Marbles" is the first half of the tenth episode in the sixth season of Arthur. It was later adapted into the book Arthur Loses His Marbles. Arthur trains with Grandma Thora, a marbles champion, so he can beat all his friends.

Grandma Thora is just doing an emergency tail reattachment to D. Finishing her sewing, she hands the toy back to a sniffing D. Arthur walks in and says that "Grandma Thora is good at so many things". She wins a barrel of pickles while out playing bingo with Mrs. MacGrady and comments that her "mojo is working tonight". Grandma Thora can also stop D. Now Arthur is outside, in the playground, standing at the edge of a large circle marked in the dirt. Grandma Thora tosses a marble in the air and catches it in her fist. Ready to knuckle down, sonny? Nick Raposo Storyboard by: But then, later on, we find that this episode is set around the end of May, so something is up somewhere. Fifty-four Dopoman cards, including, as Binky notes, "Stinkachu". The Polly Locket SUV convertible, note that as she holds it up, one of the headlights is colored in the same color as the body of the vehicle, and then when she lowers it, it goes back to the glass color. And her favorite, "Tiny Figgy", a remote control doll that walks around singing Italian opera. You think to yourself at this point that "Tiny Figgy" is going to go the way of "Princess Serena". Muffy says she got seventeen presents in all, a 5. Which means last year, she got roughly 16 presents. Muffy says it was a great birthday. Arthur looks into the bag and pulls out a bag of marbles, and asks what they are. Arthur holds some of the loose marbles in his hand, saying he likes the way they feel. Muffy says he can have them -- they probably only cost about five dollars Muffy has a change of heart all of a sudden. She takes the marbles off Arthur and walks off, saying that the marbles might be worth something on the Internet. It probably annoys everyone else but I find it pretty funny. I liked the talking chocolate dream too. I guess this is a reference to "Horton Hears a Who". The two of them stand at the edge of a large circle in the dirt. The circle is at least five paces in diameter. Arthur is reading the rules of marbles out loud. The object of the game is to knock the marbles out of the ring with your "shooter", which is a larger marble. Whomever knocks out the most marbles wins. The rules vary from place to place. Land of Marbles has a good rules summary from the looks of things. Arthur shakes his empty bag of marbles, and sighs. At home, Grandma Thora pulls some kind of food out of the oven and says that Arthur and D. She doles out a portion to Arthur and D. We watch her leave through the entrance to the kitchen while we hear scraping sounds in the kitchen. When she comes back in, Arthur and D. Underneath the table, Pal is now quiet, and licking his lips. Grandma notes that Arthur and D. Grandma Thora eyes the marble and says that this looks like a "Taw", which is another name for the "shooter". Grandma Thora says the one she had, was black with red stripes. I wonder if I still have those marbles somewhere Up in the attic, the three of them find her old marbles in a chest. She says that the marbles bring back memories. She points to them, noting one she won from Herman Truman, one that was rumored to have belonged to the great "Lefty" Raposo At the marble ring, poor old "Tiny Figgy" is lying on his back as his batteries go dead, and nobody cares, because Arthur, Francine, Buster, and Muffy are playing marbles, while Grandma Thora watches from a nearby bench. Francine has a successful shot, knocking a marble out of the ring. Way to go, Francine! Another aggie for the ladies! An aggie being a variety of marble. Francine shoots again, as is the rule, but is unsuccessful this time. Then Buster reminds Arthur to "remain calm". Francine asks if she can discuss it with "her sponsor", i. They discuss it for a second, whispering. They agree to let her have a go -- "anything to make the game more interesting", according to Francine. Grandma Thora takes her position, and checks the direction of the wind by licking her finger. She takes a shot Then a gust of wind rolls the marble out of the ring! Grandma Thora looks please with herself. Muffy and Francine do not look pleased. Francine calls for more marbles, and Muffy hands her a bag, kindly Grandma kicks butt, with moves like "The Atom Smasher" which knocks out multiple marbles consecutively as the taw rolls around in the ring. Grandma Thora has Arthur give them back to the girls though, as keeping them would mean that they were "playing for keepsies", whereas serious players "only play for fair". Grandma takes a handful of the marbles to Francine, telling her that she has "a great hook shot", but that she "lacks control", suggesting that she play with her left hand. As they walk from the ring together, Arthur asks Grandma if she can teach him everything she knows.

Like a sabre perhaps. Like a light sabre actually, I suppose. Arthur has to jump around Jedi Knight style as the enemy colored marbles swoop in to attack him. Arthur fends them off, but then he drops his white marble, and a red one beans him, and he falls to the ground. Arthur rubs his head as he lies on the misty floor of the cave. Yeah, the guess about it being like a light sabre was right because the next thing he sees is a cloaked Grandma Thora-Yoda fly in on a pillow as the mist parts. Much you have to learn. I thought she should have been more Yoda-y. They could have done more with this bit. We come back to reality. First he has to do finger drills. Arthur plays the piano. She has him use a manual typewriter. She has him balance glasses of water on the back of his outstretched hands as she loads them with ice cubes. She wiggles a marble to finger to finger one way and then the other on the back of her hand absentmindedly as she talks on the phone. She hands the marble to Arthur. He can move the marble along one way, but the marble falls on the ground. Another drill sees Arthur polish the floor. Arthur asks what the purpose of this drill is. Grandma looks up from her newspaper, trying to remember. Finally Arthur and Grandma Thora practice. Arthur makes a good shot. Nice English on that taw! Arthur tells them that no qualifications are necessary. What gets me is that every single event in Elwood City is always citywide, but never seems to include anyone but Arthur and his gang. Strange how that is. Arthur says that Buster is taking care of it. Buster wants a large amount of round candies in a bowl about the size of a pizza. The tournament is on. Muffy, Binky, Arthur, Francine, Fern, George, and Brain are in attendance, and Buster is there as well, filming the action with a video camera, whispering billiards-style commentary as the game goes on. The readout changes to STOP as the camera is shut off. Buster says that Arthur is down by five, and needs a miracle to turn the game around. Arthur makes a shot like "The Atom Smasher", knocking out several marbles and his shooter in one turn.

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Recap page for the Arthur cartoon series. Based on an Arthur Adventure book by the same title by Marc Brown. A man who eats nails for breakfast, who turns into a vampire at night, and assigns homework every day. Arthur is chosen to compete, and after a hard week of studying he finds himself on stage, facing Prunella and The Brain! Will all of his hard work pay off? Or will Prunella continue her winning streak? The Reads are having a wonderful time at the beach, except for D. Based on a book of the same title by Marc Brown. On his own, Buster discovers a very interesting bone - is it really the remains of a dinosaur? Was later turned into an Arthur chapter book. Her name is Nadine, and she follows D. Does he have to be embarrassed by D. Get a job, of course! Can Arthur convince her to stop? Arthur and Francine get locked inside the library. Was turned into a chapter book. Is Arthur a thief? Also turned into a chapter book. Based on an Arthur Adventure book of the same title by Marc Brown. Arthur loves his new dog, Pal, but training a puppy is much tougher than it looks. Can he teach Pal how to behave - and to "go" outside? Arthur has to babysit two rowdy little kids. Is he a bad enough dude to babysit the Tibble twins? Can Arthur find a way to have everyone go to both parties? Struggling with his homework, Arthur decides that his life is too boring to write about. But when his story of how he got Pal starts to involve elephants and outer space, he loses his audience. Was turned into a picture book. All he wants to talk about is his new friend Mike. Mike can do this; Mike can do that. Is Arthur losing his best friend? Can he get it fixed before she finds out? It seems nothing can come between them, until Muffy cheats on a math test and lets Francine take the blame. But there are fun things to do in the rain, like watching people on beaches get eaten by sharks at the movies, thankfully. Will Grandpa Dave have to give up the farm? Arthur is sure he can do it, but he has trouble making a melody. Was made into a chapter book. Not easy, as D. Too bad for him, gleeping means stealing. The circus is in Elwood City! Unfortunately, Arthur gets chicken pox before the big day. Will he recover in time? Made into a chapter book. But when Grandma Thora invites them over to her house, they learn some intriguing things about their parents. Can Arthur keep her cookies away from perspective customers without hurting her feelings? A new girl named Sue Ellen moves to Elwood City, and the kids come up with all sorts of bizarre theories on who she really is. Can they learn to work together as a team? Is Binky really an awful bully, or is he simply misunderstood? Arthur loses his baby teeth, and Francine bullies - er, I mean, teases him about it best friends, amirite? Challenged by Fern to enter a poetry contest, Arthur and his friends each write a poem to be judged by Jack Prelutsky you might remember him from *The New Kid On The Block*, which your teachers probably read to you in school. Why, take a stand, of course! Arthur, Brain and Buster have an outside sleepover, but D. There are plenty of rumors, but no one seems to know for sure. Arthur decides to stay up and discover the truth. Always aired on every December 31, at least on PBS. Arthur and Buster have to work with Binky on an art project. But what will he do when the pencil wears out? Based on the book by Marc Brown. Naturally, Buster, in all his naivety, decides to do everything the cool kids dare him to do. Poor Arthur, being the Only Sane Man Later adapted into a book. In her secret heart, she wants to be an Olympic equestrienne, but first she has to learn to ride. Can Francine stand the humiliation of being second-best? When Buster lies about having saved a cat stuck up in a tree, he becomes a small-town celebrity. Arthur and his friends go without TV for a whole week. Arthur accidentally reaches the edge of town far from any familiar territory, greatly worrying his family. The Reads take a trip to Washington, but D. Haney sends Arthur home with a manila envelope, and he and his friends fear the worst. The Reads go camping, and D. The news comes in that Buster is going away with his dad for a while. Arthur wonders if it means the end of their friendship. The Brain and Francine humiliate Muffy after she puts them down at the science fair by sending her fake love notes. Francine dislikes the room she shares with her older sister. Arthur and The Brain have trouble with a crossing guard who expects them to pay every time they cross the street. Things come to a head when Arthur calls her a "Dora Winifred". Muffy takes all the credit for a cookie recipe that her friends all came up with. She goes around town looking for potential siblings. Buster comes back from traveling, and Arthur is worried that his friend changed while he was gone. The thought of a

fire drill scares D. While working with Muffy on a project, Arthur starts acting more like she does. He refuses to let her help him as he usually does all of his projects by himself. Muffy and Francine try to find out who their relatives are. She blames Arthur for it and starts spying on his every move. Mysterious graffiti reading, "Binky Rules", appears on the school. Toys called "Woogles" become a new fad, and everybody except Arthur has one. Fern and Sue Ellen change their personalities after taking a quiz in a teen magazine. Arthur decides to dig in his yard for old treasures that may have been buried there, but does not listen to his mom when she says to only dig in one spot. Later made into a chapter book. Tricks the Tooth Fairy ": Can they get the boys to stop before someone is hurt? The normally fearless Sue Ellen is frightened by a strange noise in the woods, to the surprise of her friends. Season Four September 6, - November 8, " D. Buster learns that he has asthma. Elwood City is struck by a blizzard. Binky becomes obsessed with butterflies. Arthur and friends try to cheer him up by filling in as his father. Arthur and the gang come across a strange object that seems to fit whatever task they need it for. Elwood City Library needs a musician for a concert. Francine wants her uncle, Joshua Redman appearing as himself , while D. The gang attempts to get a place in the book of world records.

In "Arthur Loses His Marbles," grandson and grandmother compete against each other in a marbles' tournament. In "Half-Baked Sale," Arthur tries to prevent Thora from submitting her cookie recipe to the school bake sale.

There we go, dear! Grandma Thora is good at so many things. She was the only one who made me feel better when I had chickenpox. So, I warned your father! I said, "You better get the car started - "this baby is on its way! My mojo is working tonight! Bring on that barrel of pickles! And she can stop D. Och, Stinky McTavish knows just how ye feel! Life is so unfair. Ready to knuckle down, sonny? And my favourite - Teeny Figgy! He sings in Italian. It was a great birthday! I like the way they feel. You can have them. They kind of look like little planets. They might be worth something on the Internet. The point of the game is to knock the marbles out of the ring with your shooter. The player who knocks out the most wins. You two are so sweet to be my guinea pigs. I call it tunaroni. Arthur, did you hear the doorbell? Why, yes, I did! My, you two were hungry! Well, I bet you have room for a little more! He lost the rest to Buster! Can you believe it? Even I could beat Buster! Mine was black with red stripes. I wonder if I still have those marbles. Can we look for them now? These sure bring back memories! I won this one from Herman Truman. Legend has it that one belonged to the great Lefty Rapozo! And this was my shooter! She almost got me to the championship in New Jersey! You were that good? I was really just an amateur! Way to go, Francine! Another aggie for the ladies! This is your last shot, Arthur! If you miss this, you lose everything! Oh, yeah, and remain calm. Let me check with my sponsor! We used to call this shot the atom smasher! Oh, no, Arthur, that would be playing for keepsies. Serious players only play for fair. Here you go, Francine. Try playing with your left. Grandma, teach me everything you know! Talent you have, but no patience, no humility. Much you have to learn Shall I set up the ring in the living room? First come finger drills! Nice English on that taw! Am I ready for the championship? No, at least not the one in New Jersey, but I bet you could show your friends a thing or two. Sign up for the marbles tournament? My concept is round candy, lots of it, and it should be in a bowl about the size of a large pizza. Only one marble left in the ring. And he does it! Down by 5, Arthur needs a miracle to turn this game around. And he makes the shot! Should he use his forefinger or thumb? Cut that out and just play! Muffy, could you grab this? There goes my shot at the prize! No malted balls, no chocolate-covered cherries Hey Brain, keeping that sundae cool for me? A few more players I think you should look at the sign-up sheet. Did Francine try to sign up twice? I may have taught you everything you know, but not everything I know! Those are some big ants! I am calm, Buster! Have you seen the prize? Seven types of candy! But if I win, Grandma will be really embarrassed! I wish I had a grandson like you! Hey Binky, guess what I just heard! Boy, am I butterfingers! Arthur, are you losing on purpose? Why on earth would I do that? This looks like a good spot to finish this game! When I used to play, if a player put her foot in the ring, she forfeited the game. Just like you missed those easy shots on purpose. Why did you do that? I could never beat you! How do you know? Yeah, but you know what gets me? I had you a couple of times! I beg your pardon?! In the middle of the game, you left four marbles on the edge of the ring That was all part of my plan! And a kid knocked all three with a hook shoot.

Chapter 4 : Arthur Loses His Marbles/Friday the 13th â€¹ Series 7 â€¹ Arthur

Arthur Loses His Marbles is a DVD featuring 3 episodes of Arthur. Episodes a "Arthur Loses His Marbles" b "The Half-Baked Sale" b ";Clarissa is Cracked" This article is about the DVD.

Later, Arthur and Buster purchase marbles and try to play the game. Buster seems like a natural while Arthur plays badly. Frustrated by his loss, Arthur and D. She goes to give them more until seeing that Arthur has a pretty blue marble in his fingers. She then takes the two of them to the attic and shows Arthur her most favorite marbles and then gives the bag to Arthur. Suddenly, Grandma Thora shows up! However, Grandma Thora takes the won marbles and gives them back to Francine while offering her advice. As the two of them leave, Arthur asks Grandma Thora to teach him everything she knows. To which she agrees eagerly. Once Arthur snaps out of his daydream, the two of them begin. First, she gives Arthur many "finger drills" such as typing, holding glasses of water, balancing the marble along his fingers, and waxing the floor due to needing a good wax A few days later, Arthur shows his skill and when Grandma Thora suggest that he could probably show his friends a thing or two, Arthur is then inspired to try to have other children sign up for a "Marble league". That evening, Arthur nervously tries to practice, but its no use. So he decides to go to bed and ends up having a terrible nightmare involving big ants, a blueberry, and "Cannonball". It ends just as he is about to be run over by the marble. Not wanting to embarrass his grandmother. He then makes Buster promise not to tell anyone She confront him, but he lies, and so she sticks her foot into the marbles ring and claims she is now disqualified. Arthur asks why that is and she explains its a rule. He then mentions he did have his grandmother and she fails to believe him and he begins to show her where she "messed up" according to him with the candies in his sundae as the episode comes to an end

Chapter 5 : Arthur Loses His Marbles/Friday the 13th | Arthur

Arthur: The point of the game is to knock the marbles out of the ring with your shooter. The player who knocks out the most wins. Buster: Sounds easy enough.

Chapter 6 : Arthur (season 6) - Wikipedia

Arthur Loses His Marbles (episode)/Transcript Arthur Loses His Marbles (episode) Edit. History Arthur: I didn't want to really lose in front all my friends!

Chapter 7 : Arthur Loses His Marbles (Arthur Chapter Book, #31) by Marc Brown

Arthur makes a shot like "The Atom Smasher", knocking out several marbles and his shooter in one turn. That shocks Fern. Next, it's MAY 26, P.M., and Buster has the camera focussed on Arthur, while Buster ponders whether Arthur will use his forefinger or thumb.

Chapter 8 : Arthur Loses His Marbles by Stephen Krensky | Scholastic

Arthur Loses His Marbles has 33 ratings and 0 reviews. Arthur's Grandma Thora is a marbles champion, and with her as his coach, Arthur is sure to sin the.

Chapter 9 : Arthur Loses His Marbles | School Wiki | FANDOM powered by Wikia

Opening Arthur discusses how talented and nice his Grandmother is. Such as cheering up D.W., fixing her toys, taking care of them when they're sick.